

Fix Cash Without Hiring (First)

1) 24■hour timesheets • 2) Raise rates on new work (10–15%) • 3) Rush fee for ASAP starts • 4) Minimums/mobilization • 5) Enforce change orders • 6) Bridge with subs.

Hire Only When the Math Says So

Break■even Billable Hours/Week = Weekly Loaded Cost ÷ (Bill Rate – Variable Cost)

Hire when backlog > 3–4 weeks at new rates AND you consistently leave > (break∎even + 20%) of hours on the floor.

Price Labor Into Every Project

For T&M; use role rates from Ops 2. For Fixed Fee convert hours \rightarrow price with (L/U)/(1–GM), document scope, enforce triggers.

■ How J&B; LLC can help

- Build a quick capacity model & hiring rule
- Pilot a price rise + rush fee without churn
- Evaluate sub vs. hire with a 6-8 week test

Key Takeaway: Capacity ≠ cash. Realization, pricing, and scope control come first—then headcount.

Try It Yourself

Role	Weekly Loaded \$	Bill Rate	Variable \$	Break ⊑ even h/wk

Backlog weeks:	Avg unbilled capacity:	h/	w	k
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Reflection

 If we raised rates 10–15%, where would we lose zero clients? 	
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• If we hired one role, which would unlock the most revenue? _____

■ Action Step: Pilot a new rate on the next two quotes and measure win rate + gross margin.